

NAVIGATING THE CHALLENGES OF TECHNOLOGY IN MATHEMATICS EDUCATION: A COMPARATIVE ANALYSIS WITH TRADITIONAL METHODS

*Muniroh Hamat¹, Siti Balqis Mahlan², Maisurah Shamsuddin³, Fadzilawani Astifar Alias⁴
*muniroh@uitm.edu.my¹, sitibalqis026@uitm.edu.my², maisurah025@uitm.edu.my³,
fadzilawani.astifar@uitm.edu.my⁴

^{1,2,3,4}Jabatan Sains Komputer & Matematik (JSKM),
Universiti Teknologi MARA Cawangan Pulau Pinang, Malaysia

*Corresponding Author

ABSTRACT

The introduction of technology in mathematics education has transformed instructional methods, providing new methods to improve student engagement and conceptual comprehension. Although these improvements have been made, using technology to teach maths comes with several teaching and practical issues. This paper critically examines the core challenges associated with using educational technology in mathematics classrooms, comparing them with the enduring advantages of traditional teaching methods. Based on recent research, this study acknowledges the advantages of technological affordances while highlighting problems including digital inequality, cognitive overload, and the loss of foundational abilities. Conversely, traditional methods continue to offer structured, process-oriented learning environments that support foundational skill development. This comparative analysis suggests the necessity of a balanced, pedagogically informed integration of both modalities for effective mathematics instruction

Keywords: *technology, challenges, traditional, learning, mathematics*

Introduction

The global expansion of educational technology has had a significant impact on mathematics education at all levels. Digital technologies present a variety of tools and platforms that enable new and more effective approaches to math learning, which may have previously been difficult to implement with traditional methods (Cimeanu, 2024). According to Moura (2023), technologies are allied with education in enhancing the quality of teaching and fostering the individual development of students, opening new perspectives for learning. From primary to tertiary instruction, educators increasingly rely on digital platforms, interactive simulations, and automated assessment tools to deliver content, facilitate practice, and evaluate learning. Tools such as GeoGebra, Desmos, and computer algebra systems (CAS) offer new avenues for visualizing abstract mathematical concepts and adapting instruction to individual learner needs. Students no longer rely just on text or figures written on a blackboard but may see realistic visualizations of how changes in variables can affect a graph, how geometric shapes alter as parameters change, or how a formula works in real time. However, despite the evident potential of these tools, their use is not without limitations.

Many educators report challenges in implementation, ranging from technical difficulties and lack of training to concerns about diminished student engagement with fundamental processes of reasoning and computation. Traditional methods of mathematics instruction—characterized by direct instruction, textbook-based exercises, and manual problem-solving—continue to hold pedagogical value, particularly for developing procedural fluency and critical thinking. Technological tools play an important role in solving and creating problems in Mathematics, providing students with a broader and more interactive learning experience. According to Lima and Rocha (2022), these tools offer a differentiated approach to teaching and learning, enabling dynamic interaction between teachers and students. It's important to stress, though, that computers and other digital tools alone are not enough to break away from standard ways of teaching.

This paper explores the primary challenges of integrating technology into mathematics education and contrasts them with the pedagogical advantages of traditional instructional methods. The objective is to present a nuanced understanding of the implications of each approach, advocating for a balanced framework that leverages the strengths of both. Technical issues such as software glitches, hardware failures, and internet connectivity problems can disrupt the learning process when technology is used for teaching mathematics.

Literature Review

Technology provides a range of instruments for teaching mathematics, including online learning platforms, visual calculators, and dynamic geometry software like GeoGebra (e.g., Khan Academy), and interactive educational applications. This technology has the potential to transform the way mathematics is taught and learned, making it more visual, interactive, and engaging. However, the transition from traditional methods to technology-based approaches is not without challenges. Thus, by incorporating technology into mathematics education, educators can create more engaging and personalized learning experiences that promote critical thinking, problem-solving, and mathematical reasoning skills among students. In a traditional classroom, teachers frequently face the issue of balancing the demands of students with varying skill levels. Technology enables more flexible customization, allowing each student to work on material that matches their level of knowledge without feeling rushed or left behind. (Denga, 2024). This change occurred with pedagogical shifts in schools and universities that encouraged active learning, engagement, and flexible access to education (Engelbrecht & Borba, 2024).

With a focus on a specific subject, several academics reviewed the use of technology in mathematics instruction in a previous study (Hwang et al., 2023) while others concentrate on a particular

type of digital instrument, such as Augmented Reality (AR) (Fernandes et al., 2023; Hidayat & Wardat, 2023) and GeoGebra (Yohannes & Chen, 2021; Muslim et al., 2023). Consequently, the application of technology in mathematics education continues to provoke significant enquiries over the appropriate sorts of technology for certain topics and their overall efficacy (Engelbrecht & Borba, 2023). A substantial body of research supports the use of technology as a tool for enhancing mathematics instruction. Digital tools have been found to improve student motivation, provide visual representations of abstract concepts, and allow for differentiated learning (Pierce & Stacey, 2010). Dynamic geometry software allows students to interactively explore geometric transformations, whereas graphing calculators and computer algebra systems facilitate comprehension of functions and equations by offering immediate graphical feedback. However, these technologies' effectiveness greatly depends on how well they are incorporated into instructional frameworks. Without proper planning, the use of technology can become shallow, resulting to fractured understanding and decreased engagement with mathematical thinking (Drijvers, 2013). Additionally, research has shown that students may become dependent on technology, omitting crucial steps in problem-solving techniques and thereby impairing their procedural fluency (Roschelle et al., 2010).

Challenges of implementation

The implementation of technology in education faces several challenges, including inadequate infrastructure, lack of continuous teacher training, and unequal access to technological resources. Several critical challenges hinder the optimal integration of technology in mathematics education.

Challenge	Description	Impact/Reference
Digital Inequity	Unequal access to reliable devices and internet connections across different areas and socioeconomic groups.	Many students in remote or underdeveloped regions lack adequate devices or reliable internet, hindering digital learning. (Caswanda, 2024).
Cognitive Overload	Difficulty for students, especially younger ones, to handle the demands of digital learning tools with multiple tasks and complex interface.	Younger students struggle with complex digital tools, harming their confidence, motivation, and learning outcomes.

Challenge	Description	Impact/Reference
Inadequate Educator Preparation	Many educators lack the pedagogical expertise and technical know-how to effectively incorporate digital tools into lessons.	Teachers need training to integrate technology effectively, learning to use digital tools, create materials, and track student progress (Akram, 2022).
Overreliance on Technology	Excessive use of digital technologies may damage students' deep conceptual knowledge.	Uncontrolled technology use distracts students with social media, reducing learning effectiveness (Sagabala, 2023).
Cost associated	Providing sufficient hardware, software, and stable internet for all students and teachers demands significant investment.	Effective educational technology use requires financial consideration and ensuring tech enhances, not replaces, core knowledge to transform math learning.

Advantages of Traditional Methods

Despite the increasing emphasis on digital learning environments, traditional methods of mathematics instruction continue to offer several significant pedagogical advantages.

Aspect of Traditional Education	Description	Benefit/Mechanism
Emphasis on Process-Oriented Learning	Manual computation and step-by-step problem solution.	Unlike computer programs, it fosters procedural fluency, critical thinking, and a deeper understanding of mathematical operations and logic
Cognitive Anchoring (Handwritten Work)	Enhanced retention and engagement accompanying handwritten work.	It activates memory and understanding more effectively than typing, improving long-term recall

Aspect of		
Traditional Education	Description	Benefit/Mechanism
		of abstract information (Mueller & Oppenheimer, 2014).
Structured Learning Environments	Reduced tolerant of distractions caused by digital technologies.	Allows students to concentrate more attentively on mathematical activities, improves time-on-task, and reduces their cognitive burden.
Quick and Flexible Education	Teachers use questions, discussions, and feedback to guide and adjust their teaching.	The scaffolding learning more effectively than computerised methods; particularly crucial in mathematics to answer misunderstandings immediately.

In sum, traditional instructional methods offer a stable and pedagogically rich foundation for mathematics education. Their strengths in fostering procedural fluency, enhancing cognitive engagement, and supporting responsive teaching remain highly relevant, particularly when integrated thoughtfully alongside technological innovations.

Conclusion

The use of digital technologies into mathematics education has tremendous promise for improving teaching and learning. The integration of these technologies leads to more interactive, personalised, and engaging learning opportunities for students. With technology, these concepts become more understandable because students can directly observe mathematical phenomena occurring, as well as test and explore their own ideas. However, using technology-based learning applications, students can receive immediate feedback while working on tasks or experiments (Xiaohong, 2024). In traditional learning, feedback is frequently provided after the task is completed, which may not be effective in directly addressing the student's confusion. In addition to enabling cause error correction, this gives students the chance to expand their knowledge by experimenting with different approaches or problem-solving techniques. As each student's needs are met, the learning process becomes more responsive and individualised.

References

- Akram, H., Abdelrady, A. H., Al-Adwan, A. S., & Ramzan, M. (2022). Teachers' Perceptions Of Technology Integration in Teaching-Learning Practices: A Systematic Review. *Frontiers In Psychology*, 13, 920317. <https://doi.org/10.3389/Fpsyg.2022.920317>
- Becker, K. & Park, K. (2011). "Effects of integrative approaches among science, technology, engineering, and mathematics (STEM) subjects on students' learning: A preliminary meta-analysis." *Journal of STEM Education*, Volume 12.
- Caswanda, C., Sutisna, E., & Saputra, K. E. A. (2024). Peran Manajemen Pendidikan Pada Implementasi Teknologi Dalam Pembelajaran di Sekolah. *Jurnal Ilmu Pendidikan Dan Psikologi*, 2(1), 57-67
- Cirneanu, A. L., & Moldoveanu, C. E. (2024). Use Of Digital Technology in Integrated Mathematics Education. *Applied System Innovation*, 7(4), 66. <https://doi.org/10.3390/Asi7040066>
- Denga, E. M., & Denga, S. W. (2024). Revolutionizing Education: The Power of Technology. In *Revolutionizing Curricula Through Computational Thinking, Logic, And Problem Solving* (Pp. 167-188). Igi Global. <https://doi.org/10.4018/979-8-3693-1974-1.Ch010>
- Drijvers, P. (2015). Digital Technology in Mathematics Education: Why It Works (Or doesn't). https://doi.org/10.1007/978-3-319-17187-6_8.
- Engelbrecht J, & Borba, M.C. (2024). Recent developments in using digital technology in mathematics. *ZDM–Math Educ* 56:281–292. <https://doi.org/10.1007/s11858-023-01530-2>
- Fernandes, N., Leite, A. J. M., Junior, Marcal, E., & Viana, W. (2023). Augmented reality in education for people who are deaf or hard of hearing: a systematic literature review. *Universal Access in the Information Society*. <https://doi.org/10.1007/s10209-023-00994-z>
- Hidayat, R. & Wardat, Y. (2023). A systematic review of Augmented Reality in Science, Technology, Engineering and Mathematics education. *Education and Information Technologies*. <https://doi.org/10.1007/s10639-023-12157-x>
- Hwang, S., Flavin, E., & Lee, J. E. (2023). Exploring research trends of technology use in mathematics education: A scoping review using topic modeling. *Education and Information Technologies*, 28, 10753-10780. <https://doi.org/10.1007/s10639-023-11603-0>

- Mueller, P. A., & Oppenheimer, D. M. (2014). The pen is mightier than the keyboard: advantages of longhand over laptop note taking. *Psychological science*, 25(6), 1159–1168.
<https://doi.org/10.1177/0956797614524581>
- Pierce, R., & Stacey, K. (2010). Mapping pedagogical opportunities provided by mathematics analysis software. *International Journal of Computers for Mathematical Learning*, 15, 1-20.
- Roschelle, J., Shechtman, N., Tatar, D., Hegedus, S., Hopkins, B., Empson, S., Knudsen, J., & Gallagher, L. P. (2010). Integration of Technology, Curriculum, and Professional Development for Advancing Middle School Mathematics: Three Large-Scale Studies. *American Educational Research Journal*, 47(4), 833-878. <https://doi.org/10.3102/0002831210367426>
- Sagabala, M. O., Regidor, S. M. A., Torre, M. C. M. D., & Monteza, A. M. M. (2023). A Qualitative Inquiry on The Behavior of English Major Students Towards Social Media Distractions. *European Journal of Education Studies*, 10(8). <http://Dx.doi.org/10.46827/Ejes.V10i8.4907>
- Lima, M. G., & Rocha, A. A. S. (2022). As tecnologias digitais no ensino de matemática. *Revista Ibero-Americana de Humanidades, Ciências e Educação*, 8(5), 729–739.
<https://doi.org/10.51891/rease.v8i5.5513>
- Muslim, N. E. I., Zakaria, M. I. & Fang, C. Y. (2023). A Systematic Review of GeoGebra in Mathematics Education. *International Journal of Academic Research in Progressive Education and Development*, 12(3). <https://doi.org/10.6007/ijarped/v12-i3/19133>
- Moura, E. B. (2023). An educação e suas novas tecnologias. *Revista Foco*, 16(12), e3873.
<https://doi.org/10.54751/revistafoco.v16n12-065>
- Xiaohong, C. (2024). Research And Practice of Blended Teaching of Web Front-End Development Course Oriented by Competency Based Education. *Frontiers In Educational Research*, 7(9).
doi: [10.25236/FER.2024.070927](https://doi.org/10.25236/FER.2024.070927)
- Yohannes, A. & Chen, H. (2021). GeoGebra in mathematics education: a systematic review of journal articles published from 2010 to 2020. *Interactive Learning Environments*, 31(9), 5682– 5697.
<https://doi.org/10.1080/10494820.2021.2016861>